## Antisphere Download Under 1gb



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## **About This Game**



world.



**Conquer the Arena** - Antisphere is a fast-paced arcade shooter where your goal is simple: blast away the competition. It's just two ships in one arena - going head-to-head. You can customize your ship and your loadout to make sure that your loadout is optimal. Play against friends and see if you got the speed and reflexes needed to climb the ranks.



Play against Friends - Antisphere is online, multiplayer PvP at its finest. Quick matches where you really get to test your skills against anyone in the world. Just jump in!



**Competition is All** - To win you got to have what it takes. For you Antisphere could be just a fun casual game, where you and some friends fight it out. Or it can be as hardcore as you like. As long as you're competing!



Climb the Ranks - If you're good enough you'll start to climb the ranks. And if you're one the best, you'll soon make it into the ACE Rank, where you'll find the best of the best.



Customize to Victory - Everything in Antisphere is customizable. You can change your ship to fit your liking - everything from color and vapor trail to body and shield but most importantly you can change your loadout.

Each weapon loadout is based on one of the following: Offensive, Defensive and Ultimate. So depending on your choices, matches are gonna differ greatly. You can customize and combine almost endlessly and more content is going to be added!

Maybe a Wall Spit or Curve Ball for your Offensive, Stun Dash or Teleport as your Defensive and finally Shotgun as your Ultimate?

Also, see if you can create the perfect counter loadout to beat your friends.



Exclusive Masks - If you own PAYDAY 2 on Steam, you'll automatically get 2 exclusive Antisphere masks. If you buy Antisphere, you'll get 6 additional masks.

Title: Antisphere Genre: Action, Casual, Indie, Massively Multiplayer, Strategy Developer: Soap Interactive, Lion Game Lion Publisher: Starbreeze Publishing AB Release Date: 14 Jul, 2017

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English, French, Italian, German, Japanese, Korean, Polish, Portuguese, Russian, Simplified Chinese, Traditional Chinese, Turkish







This game is the perfect balance of being challenging while having a very newbie-friendly skill curve; you can always be better at your play style, but it's not overly-punishing to beginners. The community is also incredibly welcoming and friendly, which definitely isn't a given in battle royale games.. nice game very in depth of the career mode. Canvas The Gallery, a pretty neat painting game. Not much else to it at the moment however.. you play Uber for bank robbers. Even at its modest price, I cannot recommend this game which feels like someone tweaked a basic 'Unity' tutorial. In fact, it feels exactly like a hastily made flash game from back in the day; lazy graphics, no "feel" to the game as such (it is hard to tell when you have been hit unless you check your status bar), very rudimentary audio design, and the most basic side-scrolling gameplay. The "growth" aspect of the game adds a little bit of depth, but it also helps accentuate how slipshod the rest of "Corbin" feels.

I am sure the developer was leaning heavily on being "charming" here, but whatever charm the game has can be gleaned from its screenshots (and perhaps the wordy tutorial). I appreciate what the developer was going for, but a few fish-puns don't make up for action that gets old after a few minutes.

The only thing that saved this game from an instant refund was my four-year-old who found some enjoyment in it, but even she lost interest fairly quickly. This game is certainly "family friendly", and for those with kids it might be worth a purchase. Again, the price-point is a saving grace, but there are free games out there that have significantly more care put into them. This game feels like a first draft made with placeholder assets, in fact I double-checked that the game wasn't in "early access" after first playing it. The fact that Steam was promoting this game on their front page does not inspire confidence in how they 'curate' games.

--- Update: There now seems to be a playable demo available (wish it was an option before I purchased the game) and I heartily recommend that if you have any interest in this game you demo it first; there is not much else in the full game that you should be able to experience in the demo... if there are hidden depths to this game I haven't seen evidence of them.

Various invisible walls preventing exploration, annoyingly they will specifically attrack you to a location, let you get close enough to see something of interest and then drop an invisible wall in preventing from approaching.

-Horrrendous narration, both in the monolog itself and it's reading

-Objects are not obscured by fog correctly

-No lighting, though this isn't obvious till entering the cave

Not recommended. As near as I can tell, there are literally two games in this genre - this one and Tiny Town VR. There are pros and cons to each:

1) Diorama Worlds appears to give you limited animation while Tiny Town does not - the best reason to get this

2) Diorama Worlds has no tutorial and is WAY less intuitive than Tiny Town VR

3) Tiny Town VR appears to have more assets in general, but all are completely static and offer very little customization

4) Tiny Town VR appears way more stable at this point

5) Tiny Town VR has multiple various features to make it easier to place, move, copy/paste, etc. art assets - Diorama Worlds may have such tools, but good luck finding them without doing a search via the forums or a Wiki.

Despite the fact that Tiny Town VR has a lot more polish, more assets, and has the oh so important 'ease of use' concept down pat, I'd still say pick both up if you can. However, if Tiny Town VR ever adds any sort of animation feature, than skip Diorama Worlds, as that is basically the one and only reason to get it over Tiny Town VR.. another destruction simulator but it's quite enjoyable. This game doesn't get enough attention and it was too short! It's like a zombie game mixed with Indiana Jones. Traps, puzzles and fun fps action.

Very fast, yet controllable combat. Great weapon choices upgraded using looted gems. Puzzles aren't annoying. Artwork is super detailed and beautiful. Game has a sense of humor and made me smile often.

It's quite like Vermintide as far as repetitious is concerneed and that game is well loved, by me as well. If Vermintide seems hard, this one may be a better choice but it can be quite challenging on hard as well. The story is short but the game launched in August and they already have added 3 new scenes as part of their DLC season pass. It contains three play modes.

It's basically an FPS hack n'slash. I think its loads of fun and should be played in co-op for sure. We played hours non-stop and then started the whole thing over on hard and determined to find ALL THE THINGS!. it's cool i like it

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